

Nicholas Capadano

(585) 831-7313 | nickcapadano@gmail.com | ncapadano.com | Rochester, NY

WORK EXPERIENCE

UI/UX Designer Developer

Deaf Health Care and Biomedical Science Hub | Jan 2024 – Present

- Leading the web and mobile design of an access services software, finalizing the readiness for product launch with a seamless user experience and visually polished UI.
- Utilizing Figma and React MUI to establish a cohesive design system and theme with 200+ reusable assets, resulting in 30% faster sprint cycles.
- Conducting weekly stakeholder interviews and user testing to guarantee a 95% user satisfaction rate.

UI/UX Research Assistant

Deaf Health Care and Biomedical Science Hub | Aug 2023 – Jan 2024

- Designed and developed the Help Center portal using Figma, React, and Markdown that allowed users to quickly find instructions across 26 different topics.
- Directed user research and competitive analysis to formulate personas and user flows that drove design decisions and ensured user accessibility.

UI/UX Designer Developer

JDocs | Jan 2022 – Sept 2022

- Led the UX and brand identity for a legal tech startup, JDocs, securing 1st place in startup competitions and attracting investor interest.
- Discovered solutions to display mobile data parsed from messaging apps that generated 75% of the client revenue during the first release.
- Applied advanced component and variant features in Figma that expedited front-end development using React MUI components.

Software Engineering Intern

Xerox | Aug 2020 – Nov 2020

- Implemented and tested 1500+ lines of object-oriented C++ code in a multi-threaded codebase.
- Joined a 7-member Agile software development team to gather requirements, communicate progress in daily standups, and deliver milestones on time.

EDUCATION

Rochester Institute of Technology

Bachelor of Science, Human Centered Computing | December 2023

- Concentrations in Design, Front End Development, and Psychology.
- Minor in Software Engineering.

SKILLS

Technical Tools

- Figma, Illustrator, WordPress, FigJam, GitHub
- HTML, CSS, JavaScript, React, Node.js, Kotlin, Swift

Industry Knowledge

- Prototyping, Wireframing, User Stories, Personas, Scrum/Agile Methodologies, Material Design